

HONEY BEE INSTRUCTIONS

CONTENTS:

1 Playing Board
1 Six Colour Dice
18 Plastic Yellow Pollen Pieces
16 Plastic Counters - 4 each red, blue, purple, green
16 Bees - 4 each red, blue, purple, green

TO ASSEMBLE YOUR SWARM OF BEES

Carefully remove the bees from the sheet and push each one firmly into the base of a matching colour counter

THE AIM OF THE GAME

Every bee must gather pollen from a flower and carry it back to their hive.

Each bee may gather only one piece of pollen before returning to the hive.

The first player, whose swarm of bees does this, wins the game.

RULES

The first line of flowers in front of the hive is known as the home garden.

Bees fly in a straight bee line in any direction, as indicated by the lines on the board. Bees may not fly over other bees.

The only exception to this rule is when a player throws yellow they may then move any one of their bees to ANY yellow flower on the board.

Player's must move a bee on each throw of the dice. Should none of their bees have a clear flight path, play passes to the next player.

A bee who has gathered pollen may land on a flower that still has its pollen.

While the bee cannot collect this, it may be a good strategy to prevent other bees from doing so.

Players who throw white receive an extra turn. On their second turn they may choose to move a different bee.

Once a bee has returned with pollen to the hive it stays there until the game is over.

HONEY BEE INSTRUCTIONS

HOW TO PLAY

Place each swarm of bees on the matching coloured circles in the hives.

Place a piece of yellow pollen on every flower with a yellow centre.

To begin the game, the first player (usually the youngest) selects their hive colour and throws the dice.

They then move a bee into their home garden according to the colour thrown e.g.. Red is thrown, they move one of their bees to the red flower. Remember bees can only move in a straight line.

Play then proceeds in a clockwise direction. Each player only throws the dice once (unless white is thrown).

With each throw, a player may choose to move either a bee from the hive or a bee already on the board.

All bees must fly from the hive to a flower in the home garden before they can move across the board to gather pollen.

Players may have any number of their bees flying around the board at the same time.

As play continues bees must fly to a flower to gather pollen.

Bees fly in a bee line from flower to flower according to the colour shown on the dice e.g.. blue is thrown, a player can move any one of their bees to the nearest blue flower in any direction.

Once a bee has collected pollen the aim is to carry it back to the home garden.

When a bee has landed on a flower in their home garden, a player must throw their hive colour, or the colour of the flower the bee is on, in order to re-enter the hive.

The player whose swarm of bees is the fastest to collect one pollen each and return to the hive wins the game.